



## **Competition Guidelines & Divisions**

Please direct all questions by phone or e-mail

**Toll Free Phone: (877) 742-7780**

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## **Competition Guidelines**

All teams should be prepared to perform on a gym floor for school-hosted events or raised stage at our Theme Park/Special Events. Please note that some locations are smaller than others therefore we cannot provide an exact dimension of the competition floor. Nevertheless, we will provide a carpet bonded cheer foam mat at all of our events for the cheer divisions. Mat dimension will be standard size 54x42 (9 MATS). The use of all 9 mats will be determined by the size of the location.

All props, backdrops, screens brought into the gym including any and all items necessary for the transport of these props and equipment must have adequate protection so that they do not damage the floor. Wheels must be made out of rubber or plastic, NO METAL! Footwear must be clean and free of any dirt, rocks or other debris. Painted shoes, cleats and rosin are prohibited on all footwear.

## **Divisions**

**If you DO NOT find your division listed below, please email us to make sure your team is included in our event.**

### **Cheer**

#### *Performance Cheer:*

Routine does NOT consist of any music

Routine Time Length 2:00-2:30 MAX

See Division Guidelines for rules and regulations

#### *Show Cheer Non-Mount:*

Routine does NOT contain any stunting skills

Routine consist of 1 or 2 sections music and a section of cheer with words

Routine Time Length 2:00-2:30 MAX

See Division Guidelines for rules and regulations

#### *Show Cheer Non-Tumbling:*

Routine does NOT contain any tumbling/gymnastic skills

Routine consist of 1 or 2 sections music and a section of cheer with words

Routine Time Length 2:00-2:30 MAX

See Division Guidelines for rules and regulations

#### *Show Cheer:*

Routine consist of 1 or 2 sections music and 1 section of cheer with words

Routine Time Length 2:00-2:30 MAX

See Division Guidelines for rules and regulations

#### *All-Star Cheer:*

Routine consist of music for at least 2 minutes.

Routine Time Length 2:00-2:30 MAX

See Division Guidelines for rules and regulations

#### *Independent/Youth Cheer:*

Routine consist of music for at least 1 minute

Routine Time Length 2:00-2:30 MAX

See Division Guidelines for rules and regulations

*Stunt Group:*

Routine consist a series of stunts, accompanied with music  
Routine Time Length 1:00-2:00 MAX  
See Division Guidelines for rules and regulations

**Mascots (Cheer)**

Routine Time Length 1:30-2:30 MAX  
Routine must utilize school/team mascot uniform(s)/costume(s)

**Dance / Jazz / Lyrical / Song-Pom**

Routine Time Length for all divisions is 2:00-3:00 MAX

*Dance:*

Routine consists of various dance technique and is accompanied with upbeat music  
See Safety Rules and Regulations for more detail

*Jazz:*

Routine consists of Jazz stylistic movements and is accompanied with upbeat music  
See Safety Rules and Regulations for more detail

*Lyrical/Modern/Contemporary:*

Routine is composed of various dance/ballet technical skills and is accompanied with a slower tempo song  
See Safety Rules and Regulations for more detail

*Song-Pom:*

Routine consist the use of pompoms at least  $\frac{3}{4}$  of the routine  
See Safety Rules and Regulations for more detail

**Pep Flags (2 Flag and 1 Flag)**

Routine Time Length 2:00-3:00 MAX  
Pep Flag(s) must be utilized for  $\frac{3}{4}$  of the routine  
See Safety Rules and Regulations for more detail

**Hip Hop / Street Dance / Break Dance / Stomp**

Routine Time Length 2:00-3:00 MAX.

**Drill / Military Drill**

Routine Time Length 2:00-3:00 MAX

*Drill Division:*

Routine must utilize both dance and military styles

*Military Drill:*

Routine must consist of sharp drill stylized movements

**Character / Novelty / Prop**

Routine Time Length 2:00-3:00 MAX  
Routine that portrays a theme. Props may be utilized

**Co-Ed Teams**

Routine consist of 3+ males/females  
Please see specific division listed above for division guidelines

**All Solo's, Duet's and Trio's**

Routine Time Length 1:00-2:00 MAX  
Please see specific division listed above for division guidelines

**Show Production:**

Routine Time Length 3:00-5:00 MAX  
Routine contains a theme  
Props may be utilized, along with staging and costumes

**Majorette Team:**

Routine Time Length 2:00-3:00 MAX  
Must consist both twirling and dance skills  
Batons must be utilized for  $\frac{3}{4}$  of the routine

**Parade (Auxiliary or Drill Teams)**

Routine Time Length 2:00-4:00 MAX  
Performers must be marching throughout the entire routine

**Rally Routine**

Routine Time Length 2:00-2:30 MAX  
Routine consist of few formation changes  
Basic costuming includes day uniforms / warm ups

**Color Guard**

Routine Time Length 3:00-5:00 MAX  
The use of flags is required  
Weapons (Rifles or Sabres) are optional  
All flag poles must have a protective cap made of rubber or plastic on both ends of the pole  
All rifles must be padded, no bare wood can be seen, and tips must be taped

**Winter Guard**

Routine Time Length 3:00-5:00 MAX  
The use of both flags and weapons (Rifles/Sabres) are utilized in winter guard  
All flagpoles must have a protective cap made of rubber or plastic on both ends of the pole  
All rifles must be padded, no bare wood can be seen, and tips must be taped

**Rifle Team**

Routine Time Length 2:00-3:00 MAX  
Routine consist the use of rifles ONLY  
Rifle must be used for  $\frac{3}{4}$  of the routine  
All rifles must be padded, no bare wood can be seen, and tips must be taped

**Sabre Team**

Routine Time Length 2:00-3:00 MAX  
Routine consist the us of sabres ONLY  
Sabre must be used for  $\frac{3}{4}$  of the routine

**Tall Flags**

Routine Time Length 2:00-3:00 MAX  
No weapons (rifles or sabers) may be used  
All flagpoles must have a protective cap made of rubber or plastic on both ends of the pole

**Banner/ID Teams:**

Routine Time Length 2:00-3:00 MAX  
Shield or emblem must be utilized for  $\frac{3}{4}$  of the routine

**Tap**

Routine Time Length 2:00-3:00 MAX  
Division NOT offered at school-hosted events with the exception that a stage is present

**Drumline**

Performance Time Length 4:00-7:00 MAX